



	Autumn	Spring	Summer
EYFS	Me and My Community – Use technology to record their work and ideas (unplugged) Starry Night – Create simple programs (floor robots)	Big Wide World – Find out about and use a range of technology. Use technology to record their work and ideas. Create simple programs (floor robots).	Let's explore - find out about and use a range of technology Sunshine and sunflowers – create simple programs (floor robots). Use technology to record their work and ideas.
Project Evolve	Health, well-being and lifestyle/copyright and ownership Privacy and security	Copyright and ownership Self-image and identity	Managing online information Online relationships/Online reputation
Year 1	Digital Painting	Digital writing	Creating animations in programs
Project Evolve	Self-Image and Identity, Online Relationships, Online Bullying, Copyright and Ownership	Self-Image and Identity, Online Relationships, Online Reputation, Managing Information Online, Privacy and Security	Online Relationships, Health, Lifestyle and Wellbeing
Year 2	Information technology in the world beyond school	Using IT to organise and present data	Building sequences in programs Basic IT skills
Project Evolve	Online Bullying, Self-Image and Identity, Copyright and Ownership	Online Relationships, Managing Information Online, Privacy and Security, Copyright and Ownership	Managing Information Online, Privacy and Security, Health, Lifestyle and Wellbeing
Year 3	Computer networks Stop frame animations	Programing sequence using sound Organising data using databases	Desktop publishing Events and actions in programs
Project Evolve	Online Bullying, Health, Wellbeing and Lifestyle, Copyright and Ownership	Online Relationships, Managing Information Online, Privacy and Security	Self-Image and Identity, Online Reputation, Privacy and Security, Health, Wellbeing and Lifestyle, Copyright and Ownership
Year 4	The Internet Data logging	Repetition in programs Audio production	Photo editing Using repetition in programming to create a game
Project Evolve	Self-Image and Identity, Online Relationships, Online Reputation, Online Bullying, Managing Information Online	Self-Image and Identity, Online Reputation, Online Bullying, Managing Information Online, Privacy and Security, Copyright and Ownership	Online Relationships, Health-Wellbeing and Lifestyle, Copyright and Ownership
Year 5	Introduction to Vector graphics Introduction to computer systems	Exploring selection in physical computing Video production	Flat-file databases Using selection in programming to develop a quiz
Project Evolve	Self-Image and Identity, Online Relationships, Online Reputation, Online Bullying, Managing Information Online, Copyright and Ownership	Self-Image and Identity, Online Bullying, Managing Information Online, Privacy and Security, Copyright and Ownership	Online Reputation, Managing Information Online, Health, Wellbeing and Lifestyle
Year 6	Communication and the internet 3D modelling	Using variables in programming to develop a game Sensing movement with physical computing	Introduction to spreadsheets Web page creation
Project Evolve	Self-Image and Identity, Online Relationships, Online Bullying, Managing Information Online, Copyright and Ownership	Online Relationships, Online Reputation, Managing Information Online, Privacy and Security	Online Bullying, Managing Information Online, Privacy and Security, Health, Lifestyle and Wellbeing, Copyright and Ownership